

Autonomous Solution for Design of Curriculum

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Declaration

I declare that this dissertation does not incorporate, without acknowledgment, any material previously submitted for a Degree or a Diploma in any University and to the best of my knowledge and belief, it does not contain any material previously published or written by another person or my self except where due reference is made in the text. I also hereby give consent for my dissertation, if accepted, to be made available for photocopying and for interlibrary loans, and for the title and summary to be made available to outside organization.

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Dedication

To my Family



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Abstract

Curriculum design is a major research challenge in the rapid changing world of knowledge. The curriculum represents the expression of educational ideas in practice and it includes all the planned learning experience of a school or educational institution which is interconnected with each other. Therefore curriculum design is complex process which takes place by negotiation within committee of experts in the field. Due to the interconnectivity of its different aspects it is time consuming task to design curriculum within a complex environment. As per these reasons conventional software solutions were not able to automate the process of curriculum designing to meet dynamically changing requirements in a complex environment. However some modern approaches proposed intelligent solutions for the area of curriculum development. These solutions were limited to few areas in the curriculum and do not provide better solution within the complex environment. Therefore this system provides an autonomous solution for curriculum designing within an interconnected environment with the use of ontology and multi-agent technology.

This solution mainly focuses on curriculum developers in higher education. The user can input a curriculum and upon the request curriculum agents such as credit agent, subject agent, prerequisites agent are created and agents obtain knowledge through the curriculum ontology. Agents communicate and negotiate with each other and autonomously produce the well balanced curriculum according to the given input. The system consists of two major modules for user interaction, process formulation. The User Interaction module has been designed to interact with the user and this module is mainly process with the Request Agent. Process Formulation is based on MAS module and it has several resource agents such as Credit Agent, Pre-Requisite Agent, Subject Agent and the message space. When the Request Agent sends requests through the message space, related agents are activated and attend the specific task. Curriculum ontology provides the knowledge needed to create a well balanced curriculum. The entire multi agent system is developed based on the Java Agent Development Environment. Ontology is developed using Protégé ontology editor. The system has been evaluated using curriculums in the Faculty of Information Technology, University of Moratuwa.

Keywords- *Multi Agent System, Ontology.*

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