

A COMPUTATIONAL MODEL FOR RECOGNISING STUDENTS EMOTIONS IN E-LEARNING SYSTEMS

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DECLARATION

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Supervisor: Dr. A. P. Madurapperuma

Signature of the supervisor:

Date:

ABSTRACT

Online learning is a support tool for educators as well as a medium of delivery of any-time, any-where delivery of a content to a dispersed learner community. Web-based learning environments are a relatively new medium of learning to Sri Lankan universities. Like any learning process, online learning depends on effective communication of human knowledge, whether this occurs in a face-to-face classroom or across the Internet. The effectiveness of online learning also depends on establishing two-way communication between facilitators and learners, and among learners themselves. Although both emotions and interest can increase learners' likelihood to engage in traditional learning, little is known about the influence of emotions and interest in learning activities in a digital environment. Emotions play an essential role in decision making, managing, perceiving and learning and influence the rational thinking process of humans. Emotions are also important in teaching and learning and often find expression in particular ways, such as interactions with others and motivation in learning. The influence of emotions on e-learning is still not emphasized. Continuous and increasing exploration of the complex set of parameters surrounding online learning reveals the importance of the emotional states of learners and especially the relationship between learning and affective behaviour. Previous research have identified that emotions occur while individuals assess events in their environment that are related to the needs, goals and well-being. Moreover, recent research on the emotional response to online learning has focused on the importance of learners' feelings in relation to the community of learning.

The aim of the research is to develop a model to recognize learner emotions in online learning environment. Through a critical literature review on affective computing, the study has identified several models and selected Barry Kort's Learning Spiral Model as the prototype model of the research study. The learning spiral model is a four quadrant learning model in which emotions change while the learner moves through quadrants and up the spiral. This study will be presenting a model which describes the relationship between the online learners learning performances and emotions that occur during online learning process. The research study has built a high-level architecture which consists of three sub modules representing the current context on online learning and two sub modules representing the novel approach of affective learning. Experiments were conducted based on the sub modules developed. The research was focused on identifying a suitable tool to recognise the online learner's emotions. During the comprehensive literature survey, different tools enabling recognising learner emotions were identified and the study has selected Achievement of Emotions Questionnaire (AEQ) by Pekrun *et al.* to be applied in recognising learner emotions. Therefore, the study has developed Online AEQ based on the AEQ which is suited for the online learning environment. The study has identified six parameters which represent the learner's level of learning during the learning experience. These parameters are analysed using multiple regression analysis and a model equation was developed to compute the online learner's level of learning. Finally the study has analysed and evaluated the correlation between the learner emotions and the observed behaviour. This research study therefore developed a novel model of affective online learning which can be use as a tool to recognise online learner's emotions with regard to the performance in learning.

Keywords: E-Learning, E-Learners, Emotions, Affective Learning, Learner Performances

DEDICATION

I dedicate this thesis to my parents, sister, husband and my son with love simply because they all are part of it.




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LIST OF ABBREVIATIONS

AEQ	Achievement of Emotions Questionnaire
ICT	Information and Communication Technology
ITS	Intelligent Tutoring System
KSA	Knowledge, Skills and Attitude
LMS	Learner Management System
LSM	Learning Spiral Model
MIS	Management Information System
MME	Multidimensional Model of the Emotions
MSLQ	Motivated Strategies for Learning Questionnaire
NA	Negative Affect
OLAEQ	Online Achievement of Emotions Questionnaire
PA	Positive Affect
PANAS	Positive and Negative Affects Scale
SOLO	Structure Observed Learning and Outcomes
VL	Virtual Learning